CITY OF WALNUT PARKS AND RECREATION COMMISSION AGENDA WALNUT CITY HALL 21201 LA PUENTE ROAD, WALNUT MARCH 16, 2021

CORONAVIRUS DISEASE (COVID-19) ADVISORY

To protect our constituents, City officials and City staff, the City requests all members of the public to follow the California Department of Health Services' guidance and the County of Los Angeles Health Officer Orders for the Control of COVID-19 restricting group events and gatherings and maintaining social distancing. Additional information regarding COVID-19 is available on the City's website at www.cityofwalnut.org.

Consistent with Executive Order N-29-20, in-person participation by the public will not be permitted and no physical location from which the public may observe the meeting will be available. Remote public participation is allowed in the following ways:

1) You may participate in the meeting by joining from a PC, Mac, iPad, iPhone or Android device: Please click on this URL to join:

https://us02web.zoom.us/j/83976559429?pwd=dEtscVhFdjVVQlZzTkJ0ZVFJcDMyUT09

Password: 118134

2) To join by phone:

Dial (for higher quality, dial a number based on your current location):

US: +1 669 900 9128 or +1 346 248 7799 or +1 253 215 8782 or +1 646 558 8656 or +1 301 715 8592

or +1 312 626 6799

Webinar ID: 839 7655 9429

Password: 118134

3) You can email public comments to the Executive Assistant Vermeer at cvermeer@cityofwalnut.org before or during the meeting, prior to the close of Oral Communications or the close of public comment on a Discussion Item, to be read by the Maintenance Superintendent during that portion of the meeting. Lengthy public comment may be summarized in the interest of time.

TELECONFERENCE NOTICE

Pursuant to Executive Order N-29-20 Issued by Governor Gavin Newsom on March 17, 2020 and, to the extent applicable, Government Code Section 54953(b), the March 16, 2021 Parks and Recreation Commission Meeting may include teleconference participation by the Parks and Recreation Commissioners and City staff. Consistent with Executive Order N-29-20, teleconference locations utilized by Parks and Recreation Commission shall not be accessible to the public and are not subject to special posting requirements.

CITY OF WALNUT PARKS AND RECREATION COMMISSION

- 1. <u>CALL TO ORDER</u> 7:00 P.M.
- 2. FLAG SALUTE COMMISSIONER LEPP
- 3. <u>ROLL CALL</u> COMMISSIONERS CAJULIS, LEPP, MUNGUIA, PEDERSEN & POLLALIS
- 4. <u>MINUTES</u> REGULAR MINUTES OF FEBRUARY 16, 2021

5. <u>ORAL COMMUNICATIONS</u>

Any person may present public testimony at this time. If any person wishes to address the Parks and Recreation Commission on any item on the agenda or on any other matter, please present your testimony at this time, and please limit your comments to three minutes. The Commission may choose to remove the item for discussion.

The Chairperson may impose reasonable limitations on public comments to assure an orderly and timely meeting. When addressing the Commission, please write your name and address on the sheet provided on the podium.

6. WRITTEN COMMUNICATIONS

7. CONSENT CALENDAR

A. Parks and Maintenance Report for February 2021

Recommendation: Receive and file.

B. Administratively Approved Park Use Requests February 2021

Recommendation: Receive and file.

C. <u>Recreation Division Activities Summary February</u> 2021

Recommendation: Receive and file.

8. ITEMS REMOVED FROM CONSENT CALENDAR

9. <u>DISCUSSION</u>

A. Step Two: Concept Plan for Diversity Project—Ideas for Schematic Design

Recommendation: Staff recommends that the Parks and Recreation Commission:

- 1. Conduct an open discussion to develop an idea(s) that will inform a schematic design(s) for the proposed Diversity Project.
- 2. Identify next step(s) for the concept plan such as: (a) obtaining additional information, (b) extending discussions to the next Commission Meeting, or (c) creating a preliminary schematic design proposal from an idea(s) developed at this meeting.

10. COMMISSION ITEMS

11. <u>STAFF ITEMS</u>

A. Upcoming Recreation Programs/Events

12. <u>ANNOUNCEMENTS</u>

13. ADJOURNMENT